

Kansas																																																
Turn	0		1		2		3		4		5		6		7		8		9		10		11		12		13		14		15																	
Commerce	0	2	2	2	2	2	4	2	2	6	2	2	8	2	2	10	2	2	12	2	2	14	2	2	16	2	2	18	2	2	20	2	2	22	2	2	24	2	2	26	2	2	28	2	2	30	2	
Food Box	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	3			
Granary Box	0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0		
Population	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	
Food Box size	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22		
Build Queue Movements		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		3	3		1				
Build Item	Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Worker			Warrior					
Hammer Box	0	1	4	4	1	4	8	1	4	12	1	4	16	1	4	20	1	4	24	1	4	28	1	4	32	1	4	36	1	4	40	1	4	44	1	4	48	1	4	52	1	4	56	1	4	0	1	
Size	60			60			60			60			60			60			60			60			60			60			60			60			60			60			60			15		
Multiplier	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		
Do whip?	0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Not Revolting?	1			1			1			1			1			1			1			1			1			1			1			1			1			1			1			1		
Chop Hammers?	0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Allow Growth?	1			1			1			1			1			1			1			1			1			1			1			1			1			1			1			1		
Has MP?	0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Happy Cap	5			5			5			5			5			5			5			5			5			5			5			5			5			5			5			5		
Healthy Cap	10			10			10			10			10			10			10			10			10			10			10			10			10			10			10			10		
Turns to growth	N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			N/A			7.33		
Turns to produce	15			14			13			12			11			10			9			8			7			6			5			4			3			2			NEXT			15		
Can Whip?	NO	4		NO	2		NO	2		NO	2		NO	2		NO	2		NO	2		NO	1		NO	1		NO	1		NO	1		NO	1		NO	1		NO	1		NO	1		NO	1	
Whip Timer	0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Has Grown?																																																
Has Produced?																																																
In Revolt?																																																
Unhealthy?																																																
PPP Tiles Worked	Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh			Sh		
PPP Tiles Changed	+Sh																																															
PPP Whip																																																
PPP Chop																																																
Notes																																																
Notes																																																
Notes	Tech AH																																															

Kansas																																																	
Turn	16		17		18		19		20		21		22		23		24		25		26		27		28		29		30		31																		
Commerce	2	32	2	2	34	2	2	36	2	2	38	3	3	41	3	3	44	4	4	48	4	4	52	4	4	56	4	4	60	4	4	64	3	3	67	3	3	70	3	3	73	4	4	77	4	4	81	3	
Food Box	3	3	3	3	6	3	3	9	3	3	12	5	5	17	5	-17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	8	8	8	8	8	16	8	-16	0	0	0	0	0	0	0	0		
Granary Box		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0		0	0				
Population	0	1	0	0	1	0	0	1	0	0	1	0	0	1	0	1	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	2	0	0	3	0	0	3	0	0	3	0	
Food Box size	22	22	22	22	22	22	22	22	22	22	22	22	22	22	22	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	24	26	26	26	26	26	26	26	26	26		
Build Queue Movements	1		1	1		1	1		1	1		1	1		2	2		1	1		1	1		1	1		1	1		2	2		1	1		1	1		2	2		1	1		1	1		1	
Build Item		Warrior			Warrior			Warrior			Warrior			Warrior			Worker			Worker			Worker			Worker			Worker			Warrior			Warrior			Warrior			Worker			Worker			Worker		
Hammer Box	1	1	1	1	2	1	1	3	1	1	4	1	1	5	1	1	0	3	7	7	3	7	14	3	7	21	3	7	28	3	7	6	1	1	7	1	1	8	1	1	35	3	10	45	3	10	55	4	
Size		15			15			15			15			15			60			60			60			60			60			15			15			60			60			60			60		
Multiplier	1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1	1		1
Do whip?		0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Not Revolting?		1			1			1			1			1			1			1			1			1			1			1			1			1			1			1			1		
Chop Hammers?		0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Allow Growth?		1			1			1			1			1			1			1			1			1			1			1			1			1			1			1			1		
Has MP?		0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Happy Cap		5			5			5			5			5			5			5			5			5			5			5			5			5			5			5			5		
Healthy Cap		10			10			10			10			10			10			10			10			10			10			10			10			10			10			10			10		
Turns to growth		6.33			5.33			4.33			2			NEXT			N/A			N/A			N/A			N/A			N/A			3			2			NEXT			N/A			N/A			N/A		
Turns to produce		14			13			12			11			10			8.57			7.57			6.57			5.57			4.57			9			8			7			2.5			1.5			NEXT		
Can Whip?		NO	1		NO	1		NO	1		NO	1		NO	1		NO	4		NO	2		NO	2		NO	2		NO	2		1(21)	1		1(22)	1		1(23)	1		1(5)	1		1(15)	1		1(25)	1	
Whip Timer		0			0			0			0			0			0			0			0			0			0			0			0			0			0			0			0		
Has Grown?																	GREW																																
Has Produced?																																																	
In Revolt?																																																	
Unhealthy?																																																	
PPP Tiles Worked		Sh			Sh			Sh			ShP			ShP			Sp, ShP			Sp, ShP			Sp, ShP			Sp, ShP			Sp, ShP			CF, ShP			CF, ShP			CF, ShP			Sp, CF, ShP			Sp, CF, ShP			CF, CwP, ShP		
PPP Tiles Changed											-Sh,+ShP						+Sp																																
PPP Whip																																																	
PPP Chop																																																	
Notes		Sheep Pasture						Done					Move					Move					Corn Farm						Done					Move					Cow Pasture					Done					
Notes																																																	
Notes		Tech BW																																															

[illegible]