

JCombo Mod Readme

by Jeckel
v1.000 BtS v3.17

Requires: Civilization 4: Beyond the Sword v3.17

INTRODUCTION

This mod combines several of my Mod Components into one Modding Platform. The list of included Mod Components is as follows.

[JCityLimit: Controlling City Count](#) - v1.200

[JCultureControl: Beyond City Borders](#) - v2.000

[JImprovementLimit: Tighter Control](#) - v1.000

[JRouteNative: Restricted Movement](#) - v1.101

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AIAutoPlay

I included several changes to the built in AutoPlay feature. All SDK changes were cut/pasted from AIAutoPlay Mod by jdog5000.

AutoPlay Single Turn

CTRL + SHIFT + M

This will cause the AI to take control of your Civilization. The AI will complete your current turn as it sees fit and will end the turn. You will have full control back at the beginning of the next turn.

AutoPlay Mutlitple Turns

CTRL + SHIFT + X

This will show a popup that will ask for a number of Turns. If you enter a number greater then 0 and confirm the popup, then the AI will run your Civilization for that number of turns before returning control to you.

Stop AutoPlay

CTRL + SHIFT + X

Pressing these keys while the AI has control of your Civilization will cancel AutoPlay and return control to you.