

"Fair Play"

by Yoshizuno

June/9/2009

This document should help all of us making *Earth, Long Earth* and comparable scenarios better playable. CIV is not a short 5 minute game, nevertheless there is a coherence between the flow of the game (including game preparation) and the grade of enjoyment. So please, try to follow some basic understandings, when joining our games.

Software

- You need the oos patch. Get it from here: <http://league.civplayers.com/getFile.php?id=70> Unzip the file and copy the *CvGameCoreDLL.dll* to BtS Assets into your applications directory. I.e.: *Programms/2 KGames/Firaxis Games/Sid Meier's Civilization 4 Complete/Beyond the Sword/Assets*
- You also need the map. Get it from here: http://www.civearth.com/components/com_fireboard/uploaded/files/Long_Earth_3.zip Unzip it and copy the save to the PublicMaps folder under BtS. I.e.: *Programms/2 KGames/Firaxis Games/Sid Meier's Civilization 4 Complete/Beyond the Sword/PublicMaps*.
- Restart Civ BtS

Game settings

- A Civ MP-Game is UNPLAYABLE without quick combat settings. So check the boxes *Quick Combat (Offense)* and *Quick Combat (Defense)* under *ADVANCED -> OPTIONS -> Game*.

Computer settings

- Most people got a fast system. But there are still some gamers lagging all the time. So, if your system tends to lag during gaming, close applications like messengers, sharing tools (i.e. eMule) and any application not needed.
- Besides this, it is just you, who is responsible for your own connection. If you have got problems, ask your provider for fastpath or contact local players for alternative providers. But please do not bother others with a lame connection.

Joining a game

- In the lobby, you will find a lot games, most of them password protected, with good cause! Don't give the password to anybody without ensuring (talk to him before) he has got oos-Patch, Long Earth Map and understood our rules. If he does not know it, just send him this text.
- Like mentioned above, Long Earth can't be played in short time. Preparations for a working game are high. So, if you know, you have to go in an hour, do not join a game!

Time issue inside the game

- CIV is a slow game. And there is nothing to say, if you have to do some micro management. But always using the timer until last second by the same person is not necessary, especially if there is peace around you. To end a game (quick speed and blazing) needs 4, 5 hours or even longer. But playing slowly means, everybody go to bed before having invented rifles... So try to be a kind of fast. If you want to play extremely slow, ask others with same interests.

Problems inside the game

- If somebody leaves without telling something, he probably lost connection. Coming back, the AI probably made a mess out of his game (production, settings etc.). Thats, why we wait for him 1 minute, after the vote screen appears. This is enough time for him to go back to main menu, log in again, find the game, double-click it and type in the password.
- Please, in case you want to leave the game, tell people, you are out.

Thanks for reading so far. Please respect our way of enjoying Civ and you are welcome.

Good luck and have a lot of fun.

Yoshi