

JTradeRoutes Mod API

by Jeckel
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CyPlayer

int getYieldStoredHistory(int iTurn, int /*YieldTypes*/ eYield)

int getYieldRateHistory(int iTurn, int /*YieldTypes*/ eYield)

CyTradeRoute

unicode getName()

void setName(unicode szNewValue)

int /*PlayerTypes*/ getOwner()

int getEuropeCityID()

int getAnywhereCityID()

int getNoCityID()

bool isSourceEurope()

bool isDestinationEurope()

bool isLandRoute()

bool isSeaRoute()